

# Official OCATG Rules

## General Play Rules

**Safety First:** Always ensure the playing area is safe. Players participate at their own risk and must avoid areas with vehicle traffic, fragile property, and crowds.

### Equipment:

- Regular golf clubs or mini-golf putters.
- Golf balls allowed only in putting-focused zones; foam or reduced-flight balls recommended elsewhere.
- Portable tees encouraged; small 3-inch turf squares work great.

### Course & Targets:

- Courses can be natural terrains or temporary constructed greens.
- Recommended temporary green sizes:
  - 4x8 ft, 4x4 ft, or 2x8 ft plywood sheets.
  - Cover plywood in artificial turf; removable rails optional.

### Teeing Off:

Players may freely move the tee position between holes for dynamic gameplay.

## Scoring & Gameplay

### Stroke Play:

Lowest stroke count wins the hole.

### Par:

Default par is 3 per hole; adjust according to difficulty or player preference.

### Mulligans:

Each player receives three mulligans per round.

## Play Biomes & Terrain Types

**Putting Biome:**

Real golf balls permitted—emphasis on precision and control.

**All-Terrain Biome:**

Foam or soft balls recommended—encourage creative shots, chipping, and adaptive play.

## **Sportsmanship & Etiquette**

- Respect private and public property; avoid causing damage.
- Always prioritize safety for fellow participants and bystanders.
- Leave playing areas cleaner than found.

## **Setup Recommendations**

- Clearly visible and safely accessible greens/targets.
- Clearly defined play boundaries recommended, especially in public/shared-use areas.